Maths Skills Progression

		Maths - Number				
2 Year Olds	Pre-School	Rec Autumn Term	Rec Spring Term	Rec Summer Term	Year 1	
Use numbers names one, two, sometimes accurately.	Develop fast recognition of up to 3 objects, without having to	Develop the key skills of counting objects including saying the numbers in order	Look at small quantities in familiar patterns – for example a dice – and random	Explore the composition of numbers to 10 Automatically recall number		
Engage in counting like behaviour.	count them individually ('subitising'). Recite numbers past 5. Say one number for each item in	and matching one number name to each item. Estimate and guess how many there might be before	arrangements, saying how many they can see. Use 5 frames and 10 frames to become familiar with the	bonds for numbers 0- 5/0-10. Have a deep understanding of number 10, including the composition of each number.		
Begin to understand terms – more.	order: 1,2,3,4,5. Know that the last number reached when counting a small	counting. Joins in and sings counting	tens structure of the number system. Talk about how many	Subitise (recognise quantities without counting) up to 5.		
Begin to count on fingers.	set of objects tells you how many there are in total ('cardinal principle').	songs and number rhymes. Listen to and enjoy stories that involve counting.	spaces are filled or unfilled. Link the number symbol (numeral) with its cardinal number value.	Automatically recall – without reference to rhymes, counting or other aids – number bonds up to 5.		
	Show 'finger numbers' up to 5. Link numerals and amounts: for example, showing the right			Recall some number bonds to 10, including doubling facts.		
	number of objects to match the numeral, up to 5.					
SEND Provision:	Photo and pictorial prompts to support with understanding Use of Makaton/Communication boards to support with explaining understanding Consistent practical resources e.g. Numicon					
<u> </u>	Apply in daily situations e.g. dice with game playing					

		NC Objective			
2 Year Olds	Pre-School	Year 1	Rec Spring Term	Rec Summer Term	Year 1
Line toys up in their own pattern. See patterns in everyday routine. Predict and joins in with what comes next in a rhyme or story.	Experiment with their own symbols and marks as well as numerals. Solve real world mathematical problems with numbers up to 5. Compare quantities using language: 'more than', 'fewer than'. Talk about and identify the patterns around them. Extend and create ABAB patterns – stick, leaf, stick, leaf. Notice and correct an error in a repeating pattern. Begin to describe a sequence of events, real or	Use vocabulary 'more than', 'less than', 'fewer', 'the same as', 'equal to'. and start to notice patterns within them. Distribute items evenly from a group.	Understand the 'one more than/one less than' relationship between consecutive numbers. Count beyond 10, noticing patterns within the structure of counting.	Verbally count beyond 20, recognising the pattern of the counting system. Become familiar with two-digit numbers Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less that or the same as another quantity. Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.	

	fictional, using words such as 'first', 'then				
SEND Provision:	Photo and pictorial prompts to support with understanding Use of Makaton/Communication boards to support with explaining understanding Regular exposure to patterns & extra modelling of solving these				

	NC Objective				
2 Year Olds	Pre-School	Rec Autumn Term	Rec Spring Term	Rec Summer Term	Year 1
Select puzzle pieces and try to fit them in.	Talk about and explore 2D and 3D shapes (for example, circles, rectangles, triangles	Select, rotate and manipulate shapes in order to develop spatial reasoning	Compare length, weight and capacity. Continue, copy and create repeating patterns	Compose and decompose shapes so that children recognise a shape can have	
Select shapes and push through shaped holes.	and cuboids) using informal and mathematical language: 'sides', 'corners';	skills.		other shapes within it, just as numbers can	
Recognise two shapes that are the same.	'straight', 'flat', 'round'. Understand position through words alone with no pointing.				
Use shapes to create structures.	Select shapes appropriately: flat surfaces for building, a triangular prism for a roof, etc. Combine shapes to				
Enjoys filling and emptying.	make new ones – an arch, a bigger triangle, etc.				
Show a curiosity in size and mass.					
SEND Provision: Extra shape resources e.g. shape puzzles & boxes etc. Photo and pictorial prompts to support with understanding Use of Makaton/Communication boards to support with explaining understanding					